

## JOB DESCRIPTION & PERSON SPECIFICATION

JOB TITLE:	UX Designer
ISSUE/DATE:	Version 5.0 19/12/2012
RESPONSIBLE TO:	Team Leader / Project Manager
JOB BAND:	5
OVERVIEW OF JOB:	Responsible for performing a range of design tasks and producing deliverables appropriate to the needs of a project. Will carry out work that is reactive but will work under the direction of a Team Leader when involved in client projects. Will be capable of operating independently to perform various levels of design activities.
SUMMARY STATEMENT OF JOB:	<ul> <li>Produces deliverables appropriate to the needs of the project/customer with regards to visual design, usability and accessibility</li> <li>Presents deliverables to customers/development teams.</li> <li>Liaises with developers to ensure an appropriate implementation of the design.</li> <li>Liaises with customers to ensure all deliverables fully meet the needs of the users and the requirements / expectations set.</li> <li>Performs UX evaluations and recommends improvements in user interface, with regard for visual design and user interaction</li> <li>Assists in setting design standards.</li> <li>Mentors trainee designers.</li> <li>Promotes UX design throughout the company</li> <li>Accurately reports progress on their tasks and raises future risk and issues within own area.</li> <li>Maintains a current knowledge of relevant UX design developments and actively shares knowledge.</li> <li>Complies with all confidentiality and non-disclosure policies and/or agreements and ensures security of information at all times.</li> </ul>
LOCATION:	Based in a Kainos location but required to work on client site whenever appropriate.

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EXPERIENCE AND CAPABILITIES:	<ul> <li>Ability to use appropriate technologies (e.g.HTML, CSS, JQuery, DreamWeaver, PhotoShop and Illustrator) to produce deliverables</li> <li>Sound understanding of fundamental design concepts (Typography, visual hierarchy, Colour, texture etc.).</li> <li>Basic understanding of the 5 competencies of UX Design (information architecture, interaction design, Usability engineering, visual design and prototype engineering)</li> <li>Experience in conducting usability and accessibility assessments.</li> <li>Good understanding of user centred design.</li> <li>Sound awareness of the business and project constraints as they apply to UX design</li> <li>Capable of effective prioritisation of tasks and personal time management.</li> <li>Capable of understanding customer requirements and user needs and producing deliverables that reflect that understanding.</li> <li>Capable of working with minimal supervision.</li> <li>Creative in solving design problems.</li> </ul>
PERSONAL ATTRIBUTES:	<ul> <li>Affable, credible and can communicate effectively with clients and colleagues.</li> <li>Quality focused.</li> <li>Highly flexible (including willingness to work away from home base).</li> <li>Good Team player with the ability to work to deadlines.</li> <li>Enthusiastic in the pursuit of duties.</li> <li>Proactive and responsible in areas of expertise.</li> <li>Proactive with respect to personal development.</li> <li>A positive "can do" attitude towards the technical challenges facing Kainos and clients.</li> </ul>